THE ARCHIVIST [LEGENDS]

M	T	SV	W	LD	OC
5"	6	3+	6	7+	2

AUFSTELLUNG

1x The Archivist [Legends]

Equipped with: Atomic disassembler, Eradicator glove

RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Atomic disassembler IGNORES COVER, PISTOL	18"	1	3+	8	-2	2

MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Eradicator glove	Melee	4	4+	8	-2	2

ABILITIES

RULES - Lone Operative

Disruptive Influence (Aura)
While an enemy unit is within 6" of this model, each time that unit takes a Battle-shock or Leadership test, subtract 1 from that test.

Fearsome Assault
At the start of the Fight phase, each enemy unit within Engagement Range of one or more units with this ability must take a Battle-shock test.

WEAPON RULES

Ignores Cover
Each time an attack is made with an [IGNORES COVER] weapon, the target cannot have the benefit of cover against that attack (13.08), including from rules that give a model or unit the benefit of cover (e.g. Stealth).

Pistol

[**PISTOL**] and [CLOSE-QUARTERS] are identical for all rules purposes.

Units containing one or more models with a [CLOSE-QUARTERS] weapon can shoot using close-quarters shooting (10.06). When using another shooting type, for each model in that unit (excluding MONSTER/VEHICLE models), you can only select one of the following to make attacks with:

- One or more of its [CLOSE-QUARTERS] weapons.
- One or more of its other ranged weapons.